War Pigs Authoring Document

Game	: Duke Nukem 3D
Full Title	: War Pigs
Filename	: War_Pigs.map
Last updated on:	: May 3 2005 (v1.2)
Author	: Igor Willems
E-mail address	: webmaster [at] dukemaps.net
Website	: DukeMaps.net
Misc. Author Info	: A Metal-freak who tries to design good maps.
Discription	: Mmm, must have not gotten enough of space-adventures, so here's another one. I consider none of my maps to be perfect and so is this one. Still should provide a time of fun while banging your way to the exit. In the meantime, see how to get the stupid aliens off your butt and watch out for that trap behind the door sealed with the blue keycard. One tip, run and turn left. Not right. Warning ! You can not play this map with the original Duke Nukem 3D anymore. This because I have used more sectors then the original can handle. You must use the JonofPort of Duke Nukem 3D in order to play War Pigs.
Additional Credits to:	: Bands; Metallica, Guns 'n Roses, Godsmack, Motörhead, Iron Maiden, Blitzkrieg, HammerFall, Grave Digger, Running Wild, Rage, Judas Priest, Testament, Overkill & Powerman 5000. Developers; 3D-Realms, Sunstorm Interactive, Epic Megagames, id Software, Raven software, Croteam and many other developers.

* Play information *

Episode & level	: E1L1
Single Player	: Yes.
DukeMatch Level	: No.
Difficulty Settings	: None.

* Construction *

Base	: From scratch
Editor(s) used	: Build.exe
Known bugs	: None
Level size	: Very big.
Building time	: 2 months
Misc. info	: None.

This level is not made or supported by 3DRealms